MapObjects--Windows Edition 2.4 System Requirements

This PDF contains system requirements information, including hardware requirements, best performance configurations, and limitations, for MapObjects--Windows Edition 2.4.

- PC-Intel Windows 2000 Professional
- PC-Intel Windows XP

MapObjects -- Windows Edition 2.4 on PC-Intel Windows 2000 Professional

Product:	MapObjects Windows Edition 2.4
Platform:	PC-Intel
Operating System:	Windows 2000 Professional
Shipping/Release Date:	May 15, 2006

Hardware Requirements

CPU Speed:

90 MHz*

*Minimum requirement.

Processor:

Pentium Class Processor

Memory/RAM:

64 MB*

*Minimum requirements. Depending on development and deployment purposes, RAM should be much higher.

Disk Space Requirements:

254 Mb with full program files install:

MapObjects2 Folder - 130 Mb

System - 15Mb

Common Files - 106 Mb

MS_Shared - 3Mb

Optional Documentation

.NET Help Collection - 395 MB

Notes:

VGA or higher resolution monitor (Graphics card required)

Compatibility Notes

Some MrSID Gen3 images trigger Visual Basic 6 runtime errors.

It is not guaranteed MapObjects will work perfectly in any development environment, but it has been tested and is known to work well in the following environments:

Borland C++ Builder 5

Visual Basic 6

PowerBuilder 7

VB.NET, C#

Delphi 5

Visual C++

MS Access 2000 and 2003

Limitations

Product: Some MrSID Gen3 images trigger Visual Basic 6 runtime errors.

MapObjects -- Windows Edition 2.4 on PC-Intel Windows XP

Product:	MapObjects Windows Edition 2.4
Platform:	PC-Intel
Operating System:	Windows XP
Shipping/Release Date:	May 15, 2006

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CPU Speed:

90 MHz*

*Minimum requirement.

Processor:

Pentium Class Processor

Memory/RAM:

64 MB*

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